

市場原理に基づく 分散計算サービスの割り当て方法

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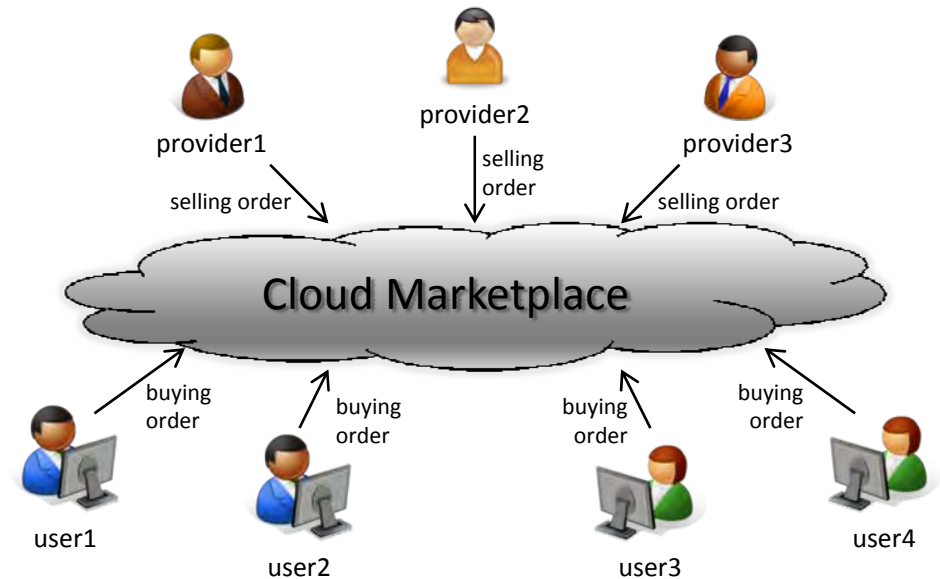
情報処理学会ウィンターワークショップ2011・イン・修善寺 / 2011.01.21

Agenda

1. **Motivation**
2. Background
3. Proposed Market Mechanism
4. Simulator
5. Evaluation
 1. Verifying the combinational allocations
 2. Estimating scalability
6. Related Work
7. Conclusion

Motivation

- ◎ **Cloud computing** spreads rapidly to business community
 - Computing resources are virtualized and distributed as services
 - "Resource" can be hardware, software, bandwidth, etc.
- ◎ **It's difficult to allocate resources efficiently**
 - Among hundreds of providers and thousands of users
 - Satisfying QoS and budget limitation
- ◎ **Market-based Allocation** is a promising approach
 - Discussed for a decade
 - Providers/users sell/buy the resources in a marketplace
 - Price is determined through fair competition
 - Not yet realized, but should be needed in the near future



Motivation

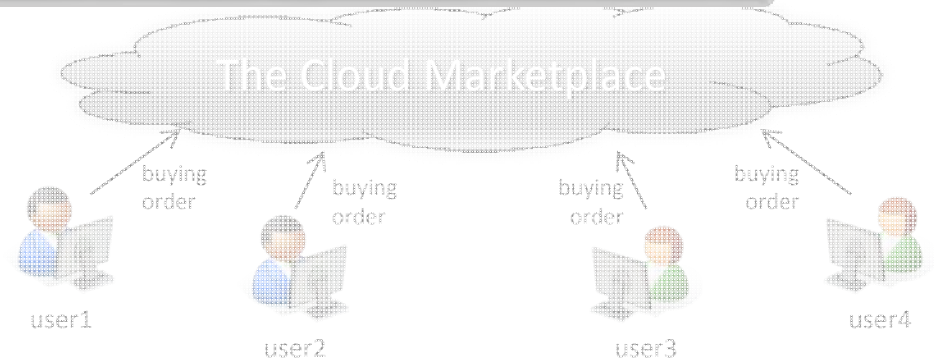
- Cloud computing spreads rapidly to business community
 - Computing resources are virtualized and distributed as services
 - "Resource" can be hardware, software, bandwidth, etc.

It's difficult to allocate resources efficiently

Our goal is...

- ✓ To propose a market mechanism to allocate resources efficiently in the cloud computing environment

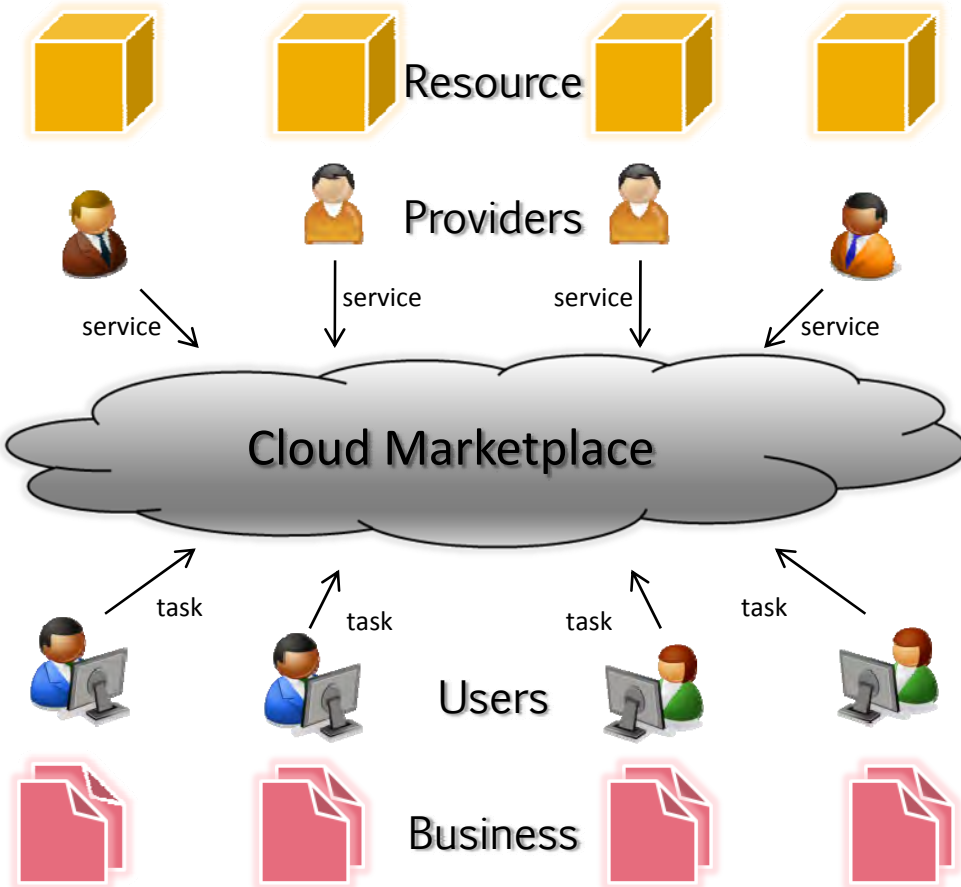
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Cloud Computing Environment



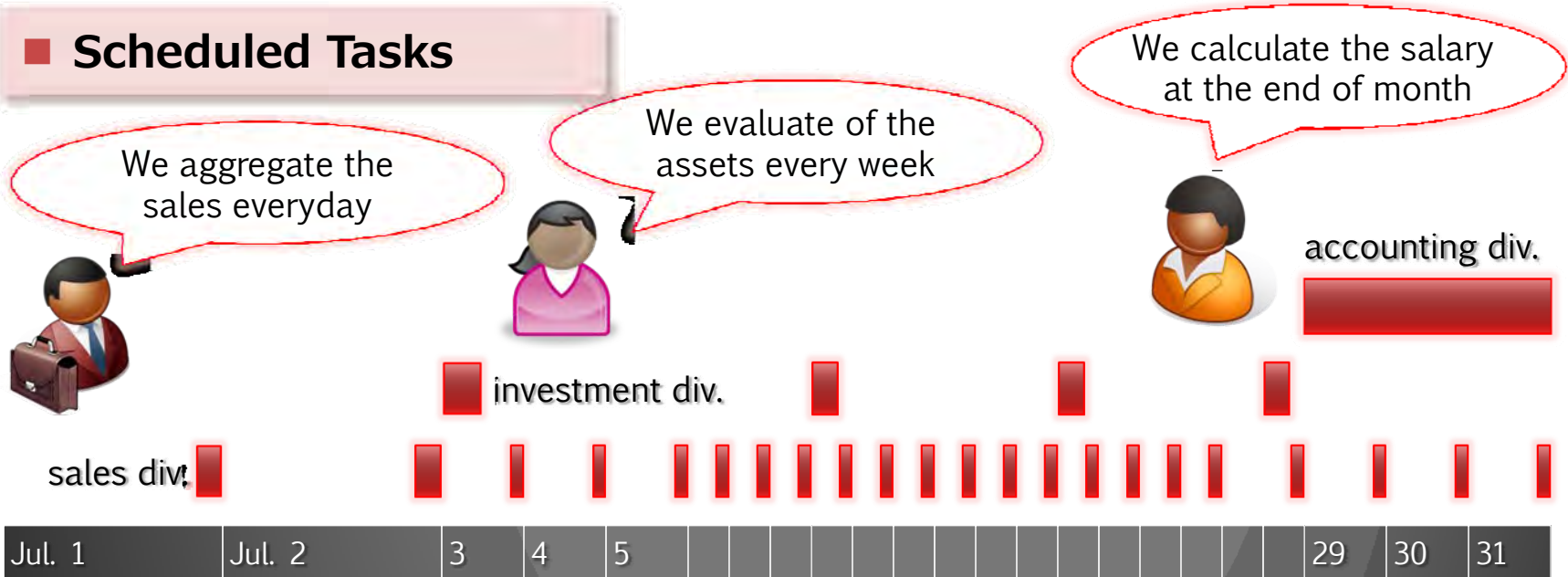
2. Requirements by economy

1. Requirements by users

Requirements by Users (1)

Typical use of cloud services in a company

Scheduled Tasks



design div.



Start from scratch!
Deadline is coming!

Immediate Tasks

research div.

Let's sell the
unused resource



Requirements by Users (1)

Typical use of cloud services in a company

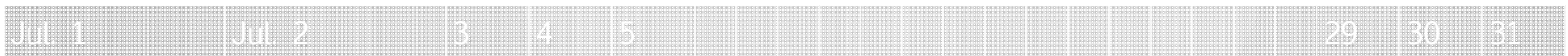
Requirement 1

- To support
- ✓ Scheduled tasks
 - ✓ Immediate tasks

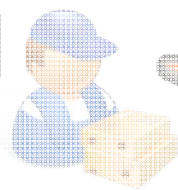
evaluate of the
every week

We calculate the salary
in the end of month

accounting div.



design div.



Start from scratch!
Deadline is coming!

Immediate Tasks

research div.

Let's sell the
unused resource



Requirements by Users (2)

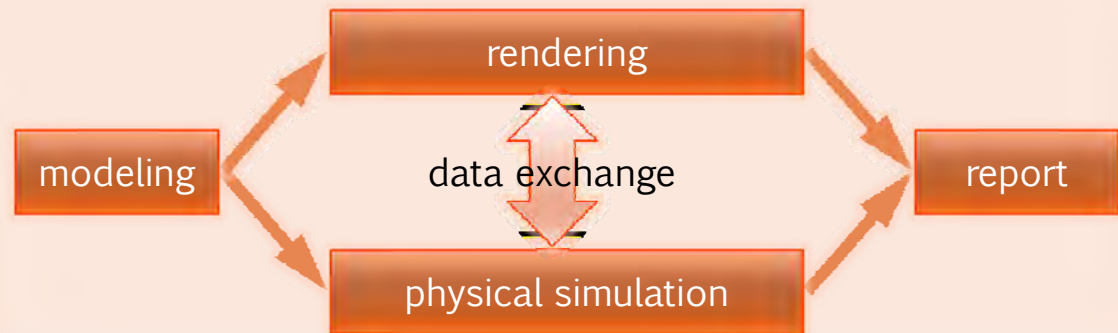
- A task may be a combination of subtasks

■ Workflow



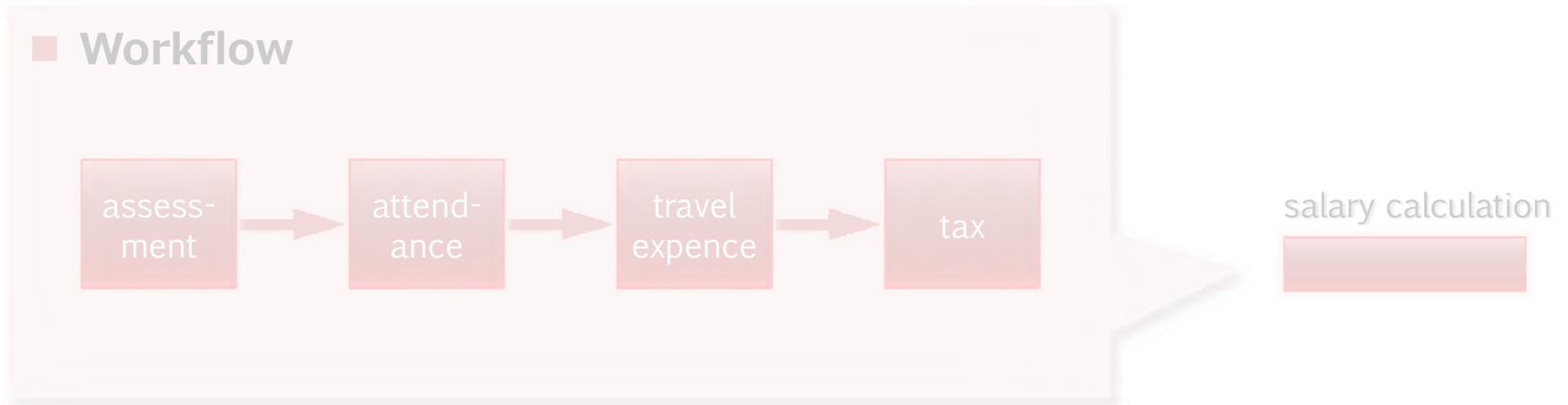
■ Co-allocation

design simulation



Requirements by Users (2)

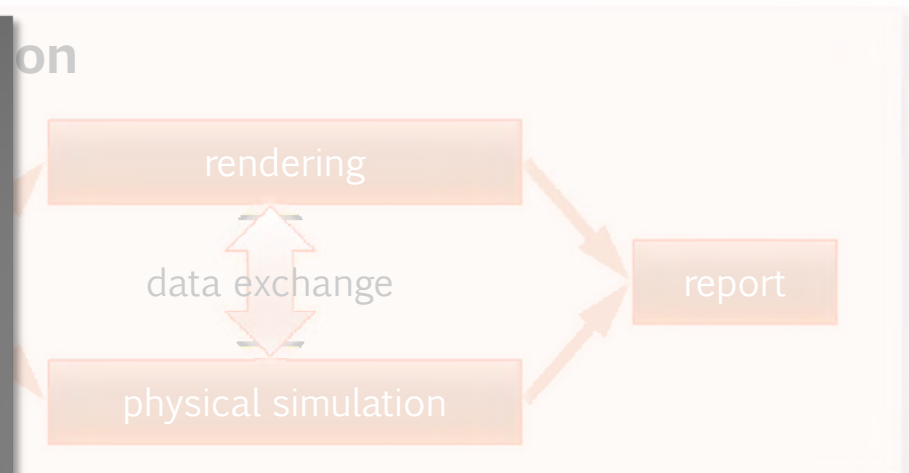
- A task may be a combination of subtasks



Requirement 2

To support

- ✓ Combination for workflow
- ✓ Combination for co-allocation



Requirements by Economy (1)

- ⦿ For a market mechanism, **auction theory** is used to get an **efficient** outcome
 - Economic efficiency means a **Pareto-optimal allocation**
 - Where no resource is wasted
 - **Maximizing the total welfare** generated by the trading is a sufficient condition for economic efficiency

Requirements by Economy (1)

- For a market mechanism, auction theory is used to get an efficient outcome
 - Economic efficiency means a Pareto-efficient allocation
 - Where no resource is wasted
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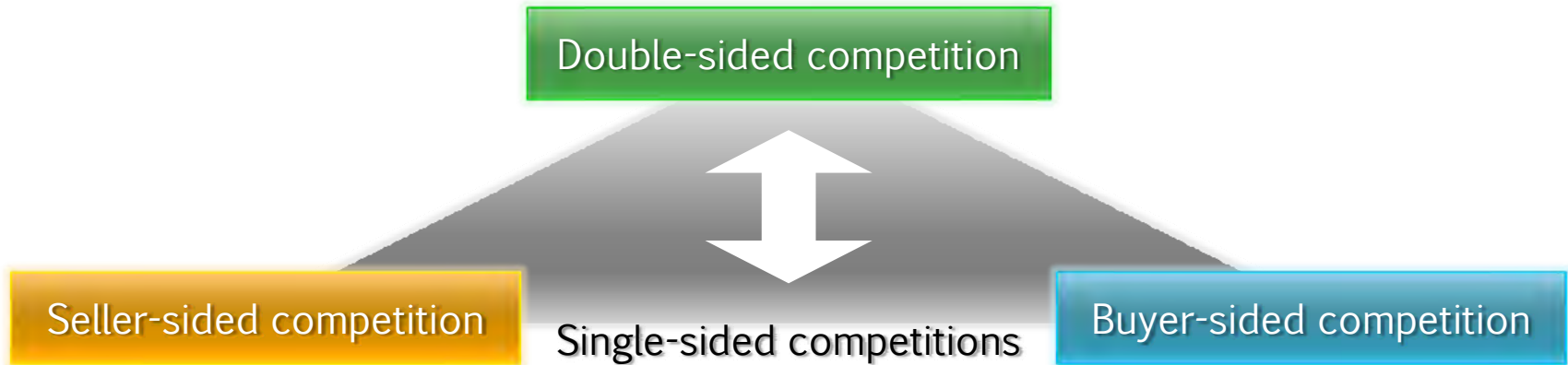
Requirement 3

To support

- ✓ Pareto-optimal allocation with no wasted resources

Requirements by Economy (2)

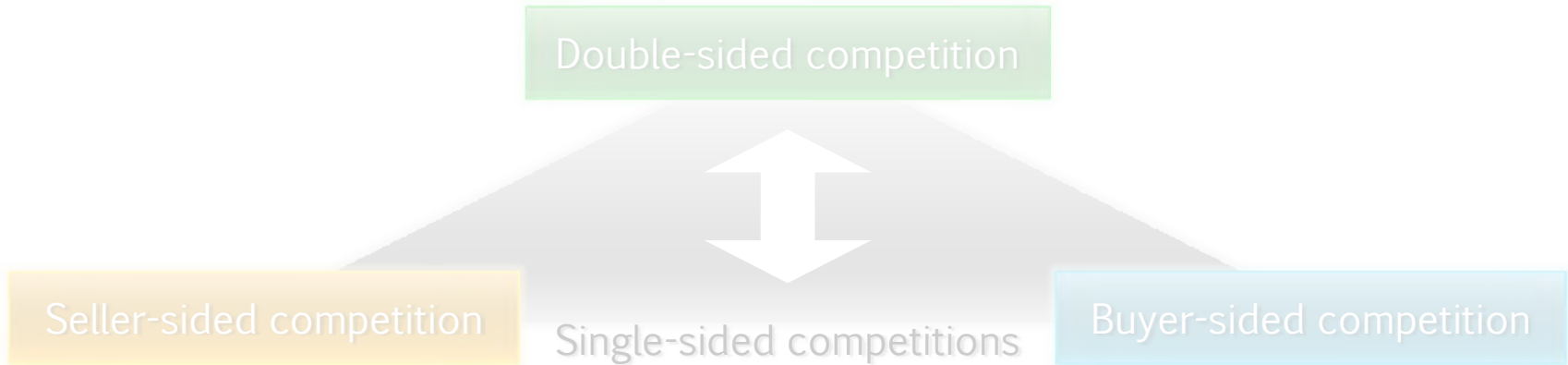
- Auction schemes are classified as:



- Double-sided competition is better to encourage a fair exchange
 - Where no advantage is given on either side

Requirements by Economy (2)

- Auction schemes are classified as:



- Double-sided competition is better than single-sided competition
○ Where no advantage is given on either side

Requirement 4

To support

- ✓ Double-sided competition with no advantage on either side

Our Approach

- To meet these requirements we employed...

Forward Market & Spot Market

To support

- ✓ Scheduled tasks
- ✓ Immediate tasks

Mixed Integer Programming

To support

- ✓ Pareto-optimal allocation with no wasted resources

Combinational Double Auction

To support

- ✓ Combination for workflow
- ✓ Combination for co-allocation

To support

- ✓ Double-sided competition with no advantage on either side

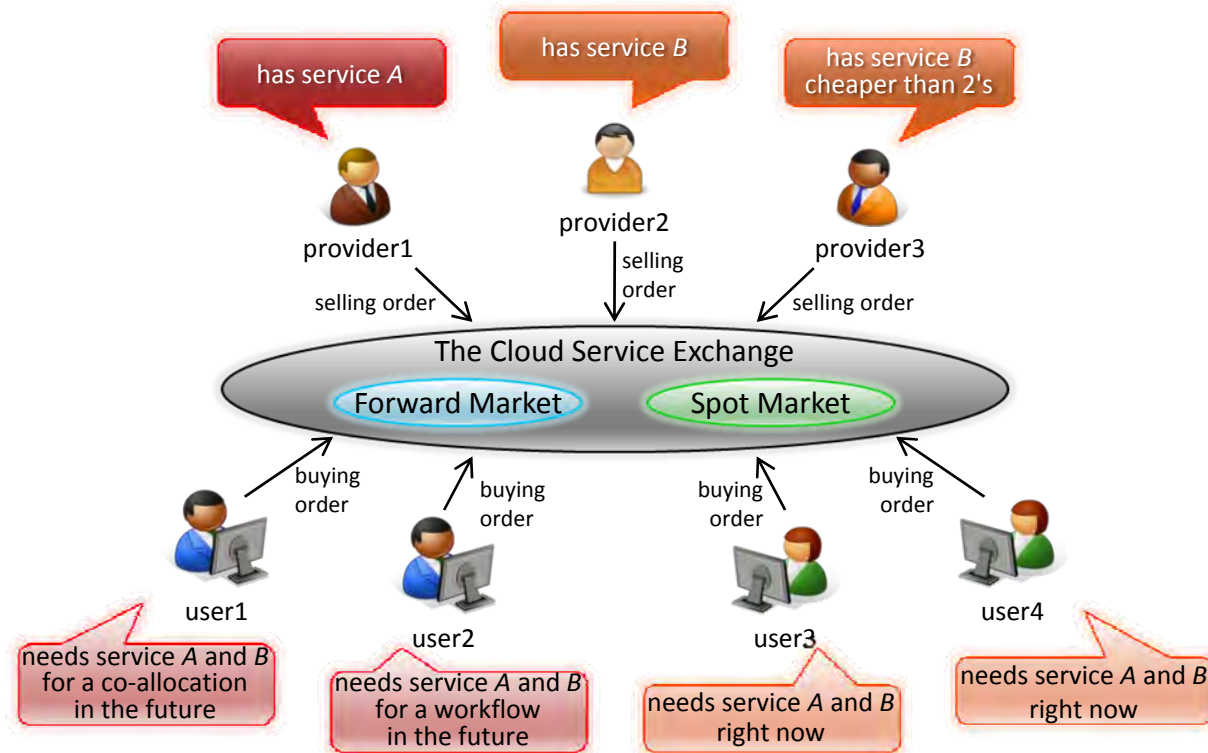
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Proposed Market Mechanism – Overview (1)

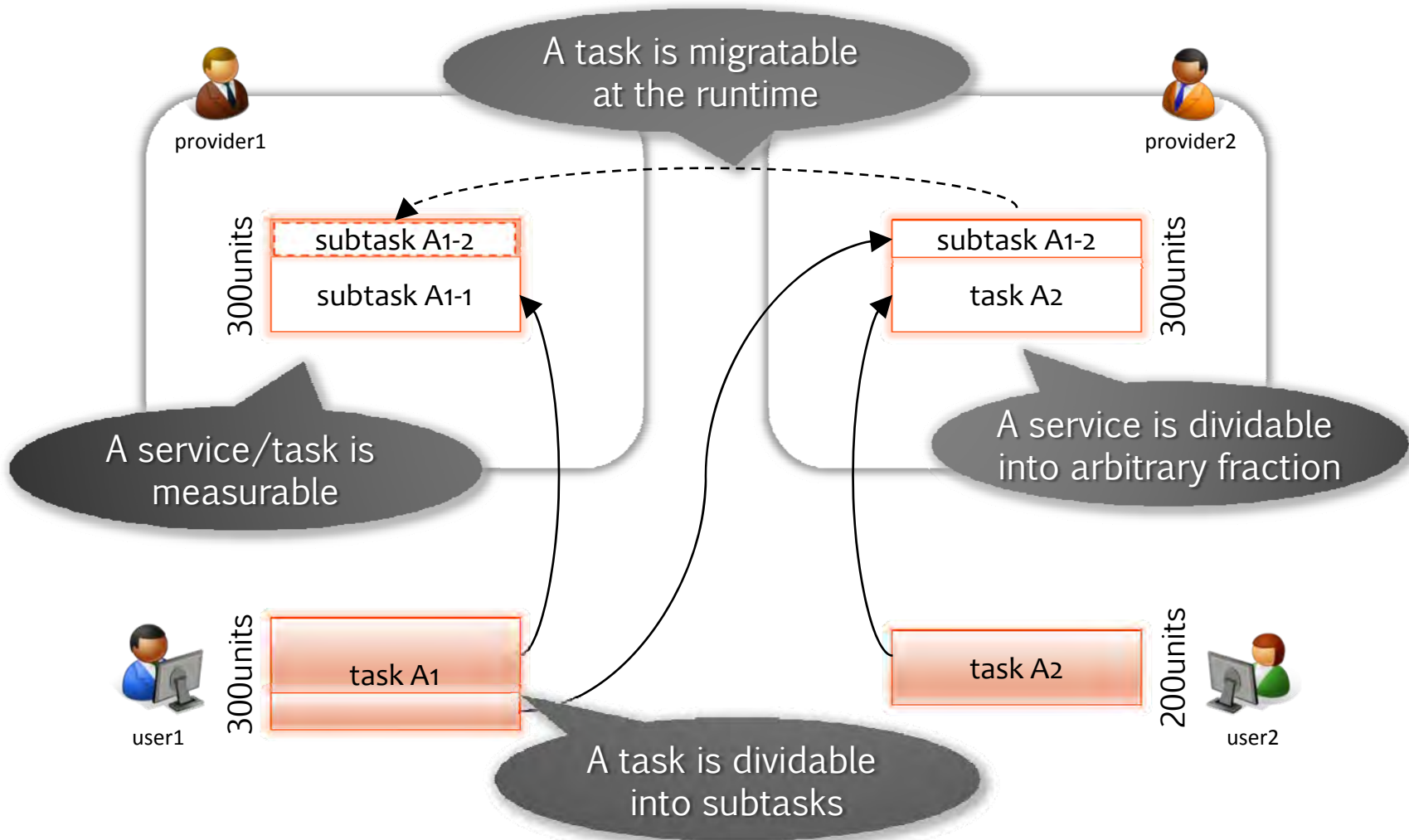
Overview

- There is a centralized marketplace “the Cloud Service Exchange”
- The exchange has the **forward market** and the **spot market**
- Providers/Users send selling/buying orders to the markets according to their own strategies



Proposed Market Mechanism – Overview (2)

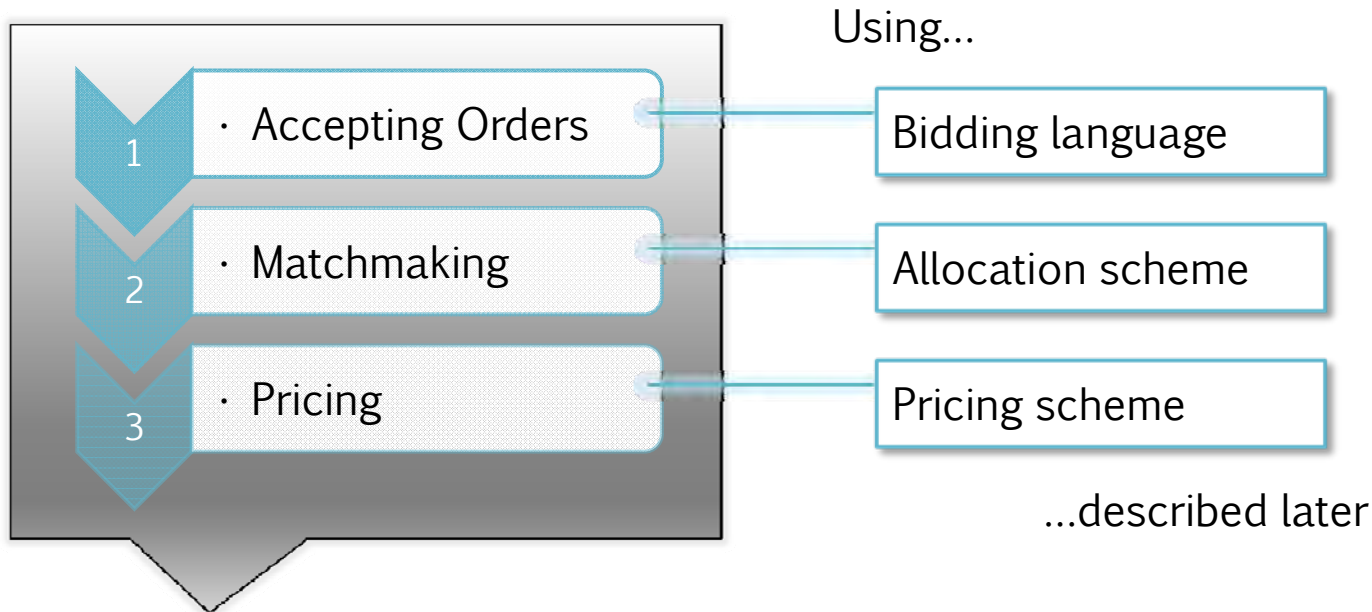
Assumption on Services and Tasks



Proposed Market Mechanism – Forward Market (1)

Forward market

- Accepts orders at any time
 - An order includes services used in future timeslots (e.g. 720 timeslots)
- Performs matchmaking periodically (e.g. every 24 hours)
- Determines the trading price for each match



Proposed Market Mechanism – Forward Market (2)

○ Bidding language to make orders

■ Selling Order

- Minimum Price
 - Type of Service
 - Quantity
 - Beginning Time
 - Ending Time

■ Buying Order

- Maximum Price
 - Type of Service
 - Quantity
 - Arrival Time
 - Deadline Time
 - Total Time
 - ...

A buying order includes multiple services and a single price to express a combination

Proposed Market Mechanism – Forward Market (3)

Allocation scheme for matchmaking

- Maximizes the total welfare by optimization with mixed integer programming

Objective Function

$w = \Sigma(\text{buying order price} - \text{selling order price}) \rightarrow \max.$

Variables

$u_j = \{0,1\}$: whether user j 's order is fulfilled

$x_{j,k} = \{0,1\}$: whether user j could buy service k

$z_{j,k,t} = \{0,1\}$: whether user j could buy service k on timeslot t

$y_{i,j,k,t} = [0,1]$: percentage of service k sold by provider i to user j on timeslot t

Proposed Market Mechanism – Forward Market (4)

- Pricing scheme to determine the trading price
 - Distributes the welfare generated by the trading
 - An extended K-pricing scheme is used to calculate the distribution

$$w_i = v_i - \sum_{k=1}^{|N|} \sum_{t=1}^{|G|} \sum_{k=1}^T v_i y_{i,k,t}, \quad (14)$$

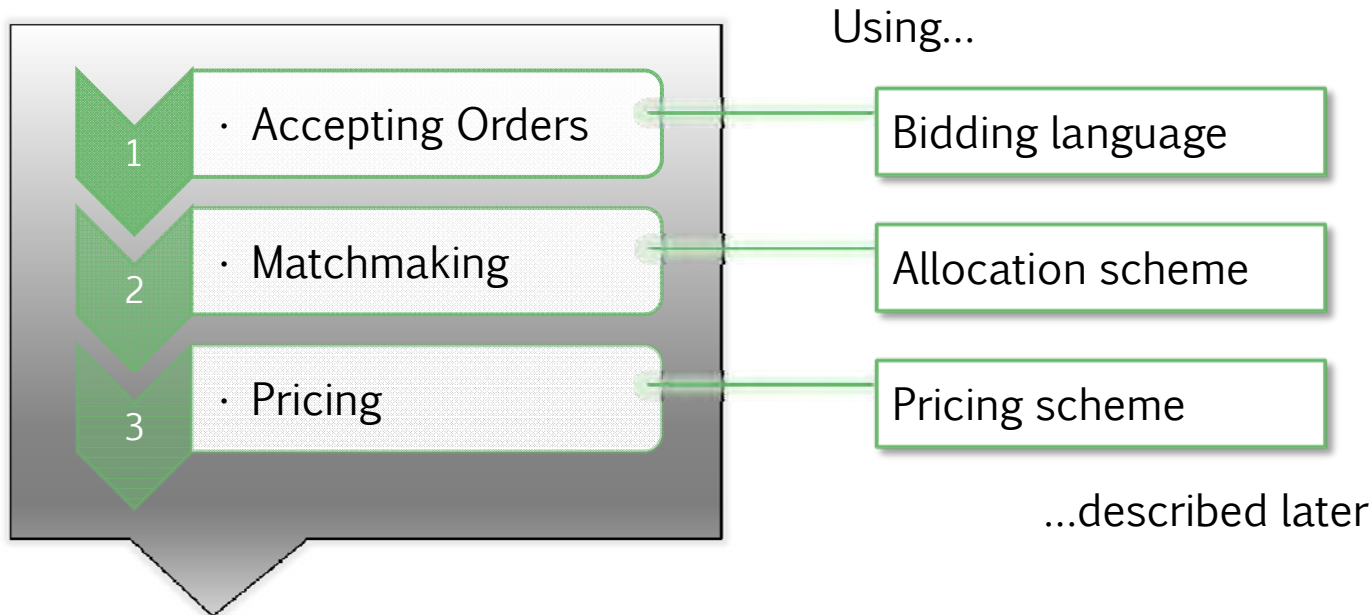
■ Details described on the paper

$$p_{i,j} = \sum_{k=1}^{|N|} \sum_{t=1}^{|G|} v_i y_{i,j,k,t} + K \sum_{k=1}^{|N|} \sum_{t=1}^{|G|} w_j r_{i,j,k,t}. \quad (17)$$

Proposed Market Mechanism – Spot Market (1)

◎ Spot market

- Accepts orders at any time
 - An order includes services for immediate timeslot
- Performs matchmaking periodically (e.g. every 24 hours)
- Determines the trading price for each match



Jul. 1

Jul. 2

3

4

5

29

30

31

Proposed Market Mechanism – Spot Market (2)

○ Bidding language to make orders

■ Selling Order

- Minimum Price
 - Type of Service
 - Quantity

■ Buying Order

- Maximum Price
 - Type of Service
 - Quantity
- ...

An order has no information on timeslots

Proposed Market Mechanism – Spot Market (3)

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order

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Implementation of Simulator

Market Simulator W-Mart

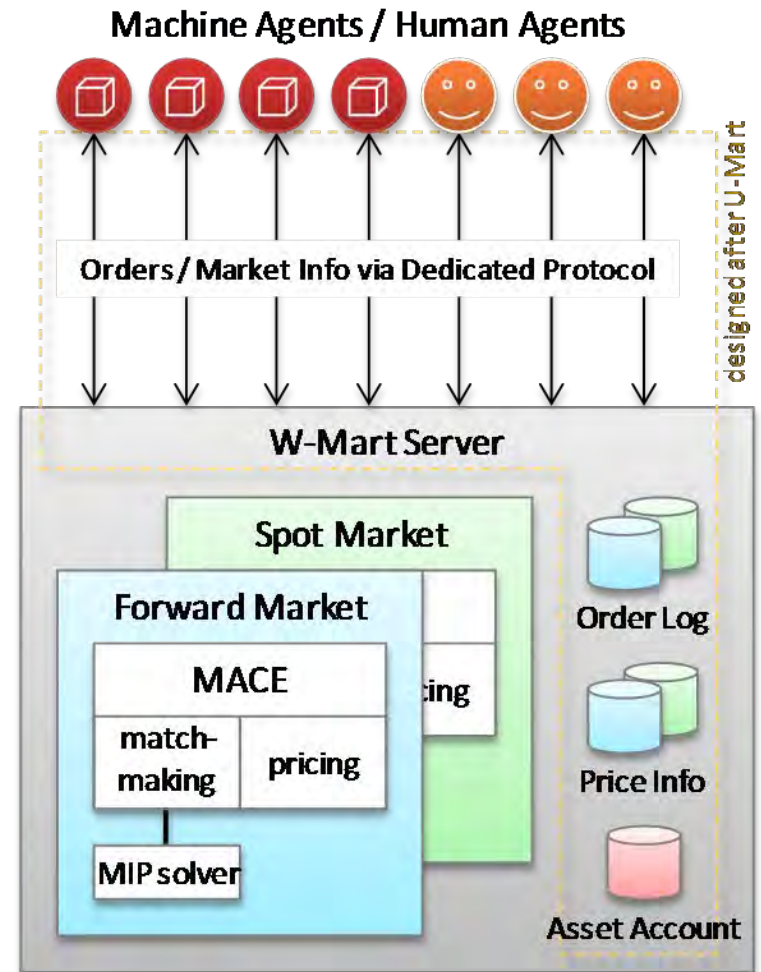
- Developed to perform multi-agent simulations
- Designed after U-Mart architecture
- Markets are built on MACE framework
- Two markets run on separate threads

U-Mart [2]

- ✓ Java test bed of artificial market
- ✓ Used in education of economics
- ✓ Machines and humans participate equally

MACE [1]

- ✓ Java framework for combinatorial auctions
- ✓ Developed for CATNETS project
- ✓ CPLEX is used as the backend MIP solver



[1] B Schnizler, D Neumann, D Veit, and D Weinhardt, "Trading grid services – a multi-attribute combinatorial approach," European Journal of Operational Research, vol. 187, no. 3, pp. 943-961, 2008.

[2] H Sato, Y Koyama, K Kurumatani, Y Shiozawa, and H Deguchi, "U-Mart: A Test Bed for Interdisciplinary Research in Agent Based Artificial Market," in Evolutionary Controversies in Economics, pp. 179-190, 2001.

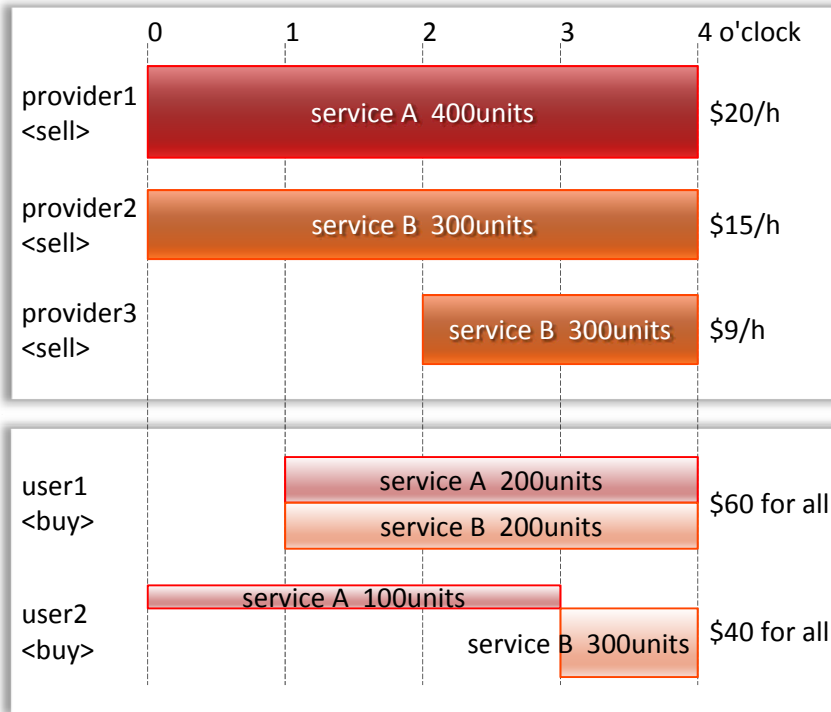
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Verifying the Combinational Allocation (1)

Forward Market

Orders



Provider 1 has service A to sell at \$20/h or more

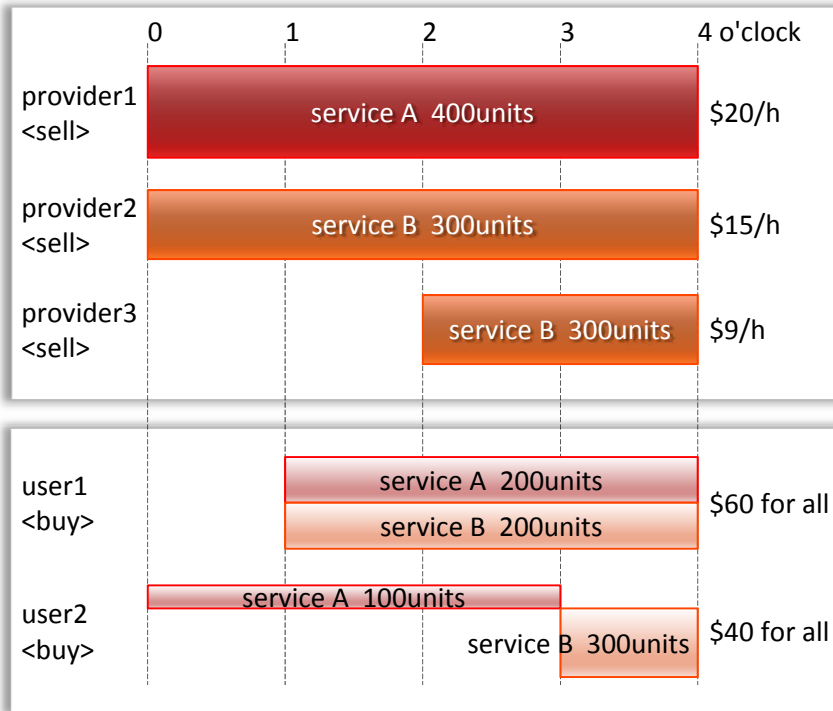
User 1 needs co-allocation of service A and B at \$60 or less

User 2 needs a workflow of service A followed by B at \$40 or less

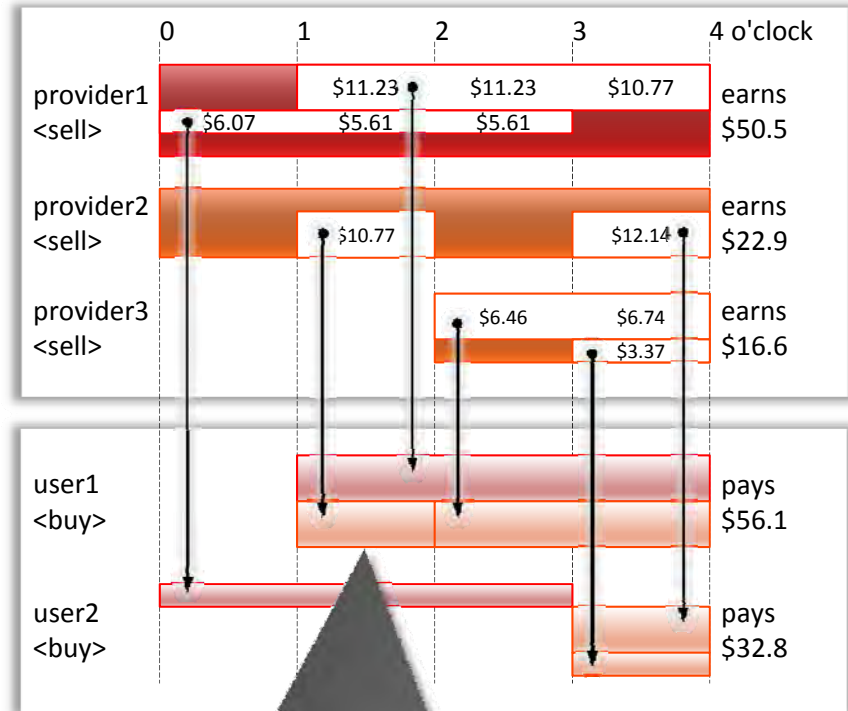
Verifying the Combinational Allocation (2)

Forward Market

Orders



Outcome



Provider 2 sells service B to user 1 from 1 to 2 o'clock at \$10.77

Verifying the Combinational Allocation (3)

Spot Market

Orders

provider1 <sell>	service A 400units	\$20
provider2 <sell>	service B 300units	\$15
provider3 <sell>	service B 300units	\$9
user1 <buy>	service A 100units service B 300units	\$60 for all
user2 <buy>	service A 200units service B 200units	\$40 for all

Both user 1 and 2 needs
co-allocation of service A and B
at different prices
(user1 > user2)

Verifying the Combinational Allocation (4)

Spot Market

Orders

provider1 <sell>	service A 400units	\$20
provider2 <sell>	service B 300units	\$15
provider3 <sell>	service B 300units	\$9

user1 <buy>	service A 100units service B 300units	\$60 for all
user2 <buy>	service A 200units service B 200units	\$40 for all

Outcome

provider1 <sell>	\$11.9	earns \$11.9
provider2 <sell>	\$11.9	earns \$11.9
provider3 <sell>	\$14.2	earns \$14.2

user1 <buy>		pays \$38
user2 <buy>		could not get

User 2 lost the competition and bought nothing at all

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Estimating Scalability (1)

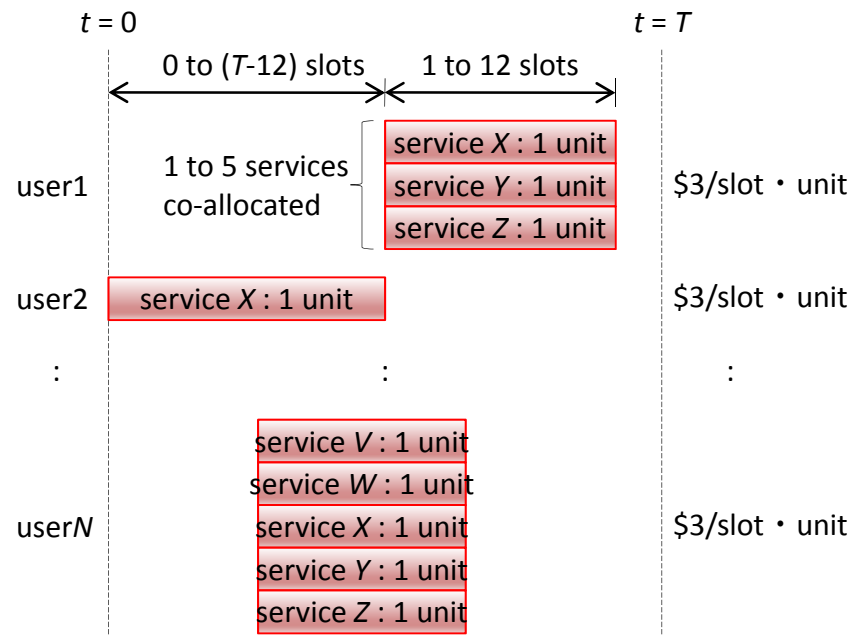
Scenario

- 10 providers sell 10 services
- 100-1000 users buy 1-5 services co-allocated for 1-12 hours
- Demand/supply ratio = 2%-16%
- Selling order price < Buying order price

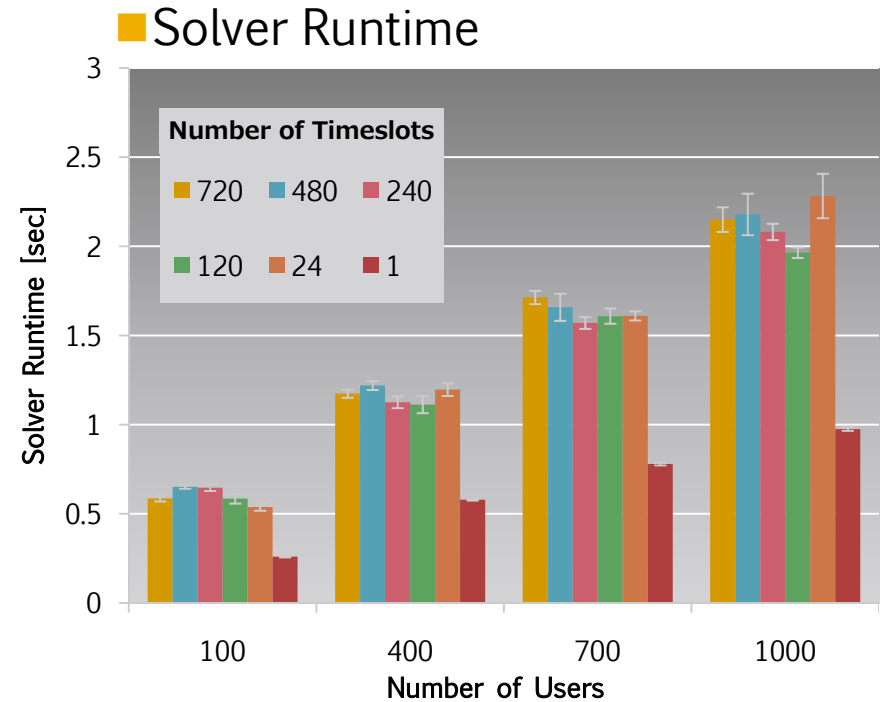
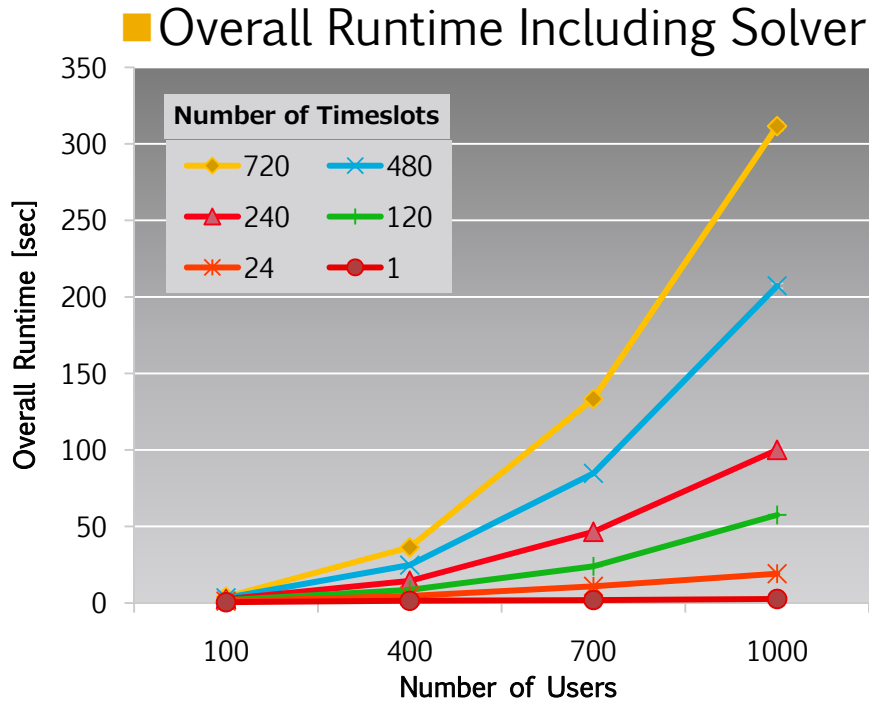
■ Selling orders

	$t = 0$	$t = T$
provider1	service A : 100 units	\$1/slot · unit
provider2	service B : 100 units	\$1/slot · unit
provider3	service C : 100 units	\$1/slot · unit
provider4	service D : 100 units	\$1/slot · unit
provider5	service E : 100 units	\$1/slot · unit
provider6	service F : 100 units	\$1/slot · unit
provider7	service G : 100 units	\$1/slot · unit
provider8	service H : 100 units	\$1/slot · unit
provider9	service I : 100 units	\$1/slot · unit
provider10	service J : 100 units	\$1/slot · unit

■ Buying orders

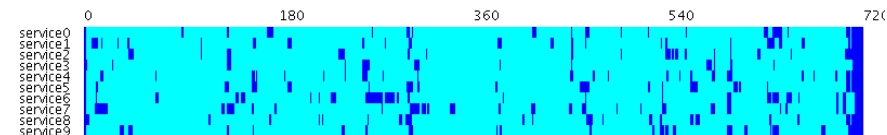


Estimating Scalability (2)



✓ The proposed mechanism works efficiently for 1 month forward trading with 10 providers and 1000 users

D/S ratio



example: 1000 users, 2.6% average

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Related Work

	Combinational	Predictable & flexible	Double-sided competition	Economic efficiency
Proposed	◎	◎	◎	◎
MACE [1]	△	△	◎	◎
SCDA [2]	×	×	◎	△
Electricity Market	×	◎	◎	△
Stock Market	×	△	◎	△
Commodity Market	×	△	×	×

[1] B Schnizler, D Neumann, D Veit, and D Weinhardt, "Trading grid services – a multi-attribute combinatorial approach," European Journal of Operational Research, vol. 187, no. 3, pp. 943-961, 2008.

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Proposed	◎	◎	◎	◎
MACE [1]	△	△	◎	◎
SCDA [2]	▽	▽	◎	△
Electricity Market ✓	△	△	◎	△
Stock Market	△	△	◎	△
Commodity Market	×	△	×	×

Only the proposed mechanism satisfies these four requirements for the cloud computing environment

[1] B Schnizler, D Neumann, D Veit, and D Weinhardt, "Trading grid services – a multi-attribute combinatorial approach," European Journal of Operational Research, vol. 187, no. 3, pp. 943-961, 2008.
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Conclusions and Future Work

Conclusions

- ⦿ We proposed a market mechanism for resource allocation in the cloud computing environments
- ⦿ Evaluation showed that the proposed mechanism worked with an acceptable overhead

Future Work

- ⦿ To investigate the autonomous behavior of the market price using W-Mart simulator
 - What strategy is the best way to trade the services?
 - How can we design a stable and sustainable market?
 - Can we forecast the spot price in the future by observing the forward price?

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ご清聴ありがとうございました